BOROUGH OF TOTOWA

MEETING OF THE MAYOR AND COUNCIL

AGENDA

November 28, 2023

	Pr	Ab		Pr	Ab
Mayor John Coiro					
Council President Louis D'Angelo			Councilman Patrick Fierro		
Councilman Anthony Picarelli			Councilman Sanders Reynoso		
Councilman William Bucher			Municipal Clerk Joseph Wassel		
Councilman John Capo			Municipal Attorney Kristin Corrado		

Mayor John Coiro calls the meeting to order and asks the Municipal Clerk to call the roll of the Council.

The Municipal Clerk recites the Prayer of the Meeting followed with the Pledge of Allegiance to the Flag with the public participating.

The Statement of the Meeting (Open Public Meetings Act) is read by the Municipal Clerk.

Report from Members of the Council, Municipal Clerk and Municipal Attorney.

Minutes of the Mayor and Council for the meeting of November 14, 2023.

COMMITTEE ON FINANCE: PICARELLI, D'ANGELO, CAPO.

Resolution No. 2023-24 for the payment of bills.

Resolution authorizing the Treasurer to issue refunds to various property owners pursuant to State Tax Court judgments.

Resolution authorizing the Treasurer to issue refunds to various property owners due to overpayment of 4th Quarter 2023 taxes.

COMMITTEE ON PUBLIC SAFETY: D'ANGELO, CAPO, BUCHER.

Resolution Authorizing The Borough Of Totowa To Apply For And Obtain A Grant From The New Jersey Department Of Community Affairs American Rescue Plan Firefighter Grant.

Junior Firefighter Application for Valerie Ann Schopperth for Volunteer Fire Company No. 1.

Approve payment of the Fire Department Clothing Allowance for 2023.

COMMITTEE ON PUBLIC WORKS: BUCHER, FIERRO, D'ANGELO.

No report.

COMMITTEE ON ENG. & PUB. PROPERTY: CAPO, REYNOSO, PICARELLI.

No report.

COMMITTEE ON LIAISON & INSPECTION: REYNOSO, BUCHER, FIERRO.

No report.

COMMITTEE ON LEG. & ORDINANCES: FIERRO, PICARELLI, REYNOSO.

Raffle License Application Nos. 2346 & 2347 for the Passaic Valley Band Association for a Tricky Tray and Off-Premise 50/50 to be held on February 3, 2024 at The Barnyard and Carriage House.